







Unraveling Complexity: An Exploration Into Large-Scale Multimodal Signal Processing

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Advanced communication systems and military reconnaissance are increasingly prevalent in high-tech environments, greatly supported by the flourishing in signal processing technologies. The recent exponential proliferation of sensors led to an unprecedented expansion in the scale and diversity of signals across various modalities. Such an influx poses significant challenges in effectively integrating multimodal signal data to deliver comprehensive and interpretive solutions across a diverse range of applications. In this article, we provide an overview of the core issues, challenges, and future research directions in different stages of developing large-scale multimodal signal processing models. Additionally, we introduce a prior investigation into signal representation learning, where we propose a contrastive-learning-based framework to extract fine-grained signal features under few-shot conditions. Our proposed framework achieves a 24.1% performance improvement over baseline approaches, consistently demonstrating superiority over state-of-the-art methods. The code is accessible in this repository: <https://github.com/YYH211/LSM>.

Benefiting from the powerful pattern extraction capabilities of deep learning approaches,^{1,2,3} the signal processing community starts to discern meaningful patterns from raw signals that may lack visual interpretability. This has led to notable achievements across a range of applications, including cognitive radio, military reconnaissance, threat evaluation, and spectrum monitoring, among others.

Recently, the contemporary digital landscape is witnessing an unprecedented surge in signal generation, stemming from an increasingly diverse array of sensors and devices. The generated signals are often present in a multitude of modalities, encompassing a variety of

types (e.g., radar signals, Wi-Fi signals, and modulated signals) as well as various formats (e.g., constellation diagrams and spectrograms), driving the need for more sophisticated and efficient methods to manage and interpret this vast influx of data. Nonetheless, existing methods tend to be task specific, modality restricted, and generalization limited, making them less capable of handling complex applications and potentially leading to adverse impacts, as illustrated in the following examples.

SMART SEMANTIC COMMUNICATION

The next generation of end-to-end intelligent semantic communication systems equipped with AI technology has been proposed due to the problem of transmission errors with the binary bit streams used in traditional communication. In this new paradigm, the multimodal

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information (text, speech, images, etc.) being transmitted is compressed into semantic information at the transmitter and decoded at the receiver. The use of semantic transmission effectively mitigates the bit error rate problem at low signal-to-noise ratios (SNRs). However, there is still a huge gap between the current version of semantic communication and its practical application, i.e., the general semantic communication model that has not yet been developed.

As depicted in Figure 1, conventional semantic communication approaches predominantly utilize end-to-end neural networks, rendering them deficient in generalization to novel signals. Consequently, when senders transmit novel signals via conventional semantic communication, they encounter semantic divergence issues, leading to inaccuracies in reconstructing the novel signal message from the receiver 1 perspective. In contrast, in the new paradigm (i.e., multimodal-based smart semantic communication), the model on the receiver 2 side should be able to fuse the multimodal data knowledge and give an analysis. Such a communication paradigm could provide more high-quality message transmission ability as well as the generalization ability.

Given these circumstances, the urgency to develop a large-scale multimodality model for signal processing has become more apparent. The AI community has already seen revolutionary advancements in the vision and language processing fields with the rise of large-scale multimodality models, such as PixelBERT⁴ and PaLM-E.⁵ However, signals often possess unique attributes that distinguish them from images and texts, presenting new challenges in the development of large-scale multimodality models. To this end, we comprehensively investigate the primary challenges

encountered throughout the lifecycle of designing multimodality signal models and outline the corresponding key research directions.

The main contributions are summarized as follows:

- ▶ This is the first position article that comprehensively investigates the key challenges and corresponding research directions in developing large-scale multimodal signal models.
- ▶ We propose a novel contrastive-learning (CL)-based framework for learning fine-grained signal representations under few-shot sample conditions, which serves as a foundational step in the design of multimodality signal model architectures.
- ▶ Extensive experiments were conducted, and we studied the proposed framework in detail. The promising results suggest its effectiveness.

BACKGROUND

Automatic modulation recognition contributes as the mainstream task in the communication signal processing domain, which aims to identify the modulation category of the received radio signals. This technology is widely used in spectrum management, interference identification, and electronic reconnaissance systems.

Due to the label scarcity property of communication signals, large-scale signal processing often relies on unsupervised learning approaches, which can be mainly divided into two categories: context-based methods,^{6,7,8,9} which aim to leverage local-global contrastive optimization to extract meaningful information from raw signals, and instance-based methods,^{10,11} which aim to leverage localwise or instancewise contrastive optimization for the same purpose. However, the previous approaches, mainly adapted from the vision or language domain, neglect the impact of noise on the unique properties (such as frequency, phase, and amplitude) in the signal domain. When applied to data migration between different signal scenarios, these methods may suffer from model collapse and accuracy degradation.

CHALLENGES AND POTENTIAL DIRECTION

In this section, we briefly investigate the key challenges during the multimodal signal model development lifecycle (as presented in Figure 2). Specifically, we analyze the issues encountered throughout the development lifecycle due to the distinct properties of signals, such as noise interference, unique characteristics, and the challenge of objective interpretability.

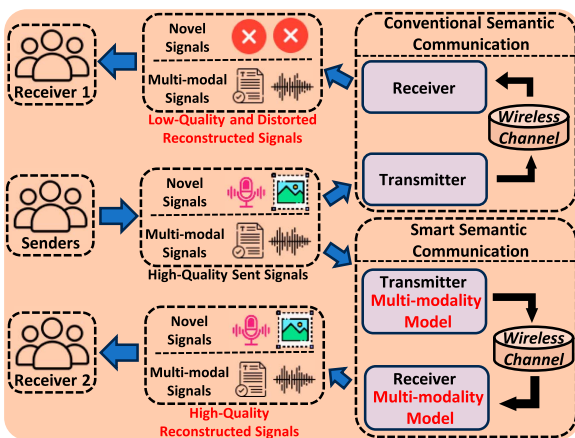


FIGURE 1. The difference between the current semantic communication model and the smart semantic communication model.

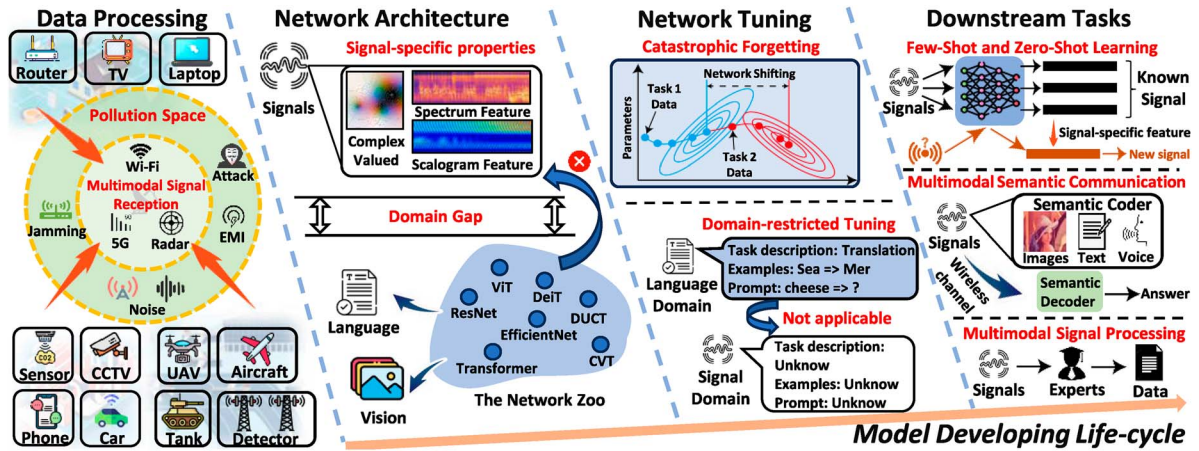


FIGURE 2. Challenges of the large-scale multimodal signal model development lifecycle. EMI: electromagnetic interference; UAV: unmanned aerial vehicle.

Data Processing

Challenge—Data Contamination

A problem also studied in the context of large language models,⁵ this challenge pertains to the possibility of testing content available on the Web being unintentionally included in the training data. This can lead to a distortion in the performance evaluation of high-capacity models. The issue of data contamination in signal data (e.g., modulated signals and radar signals) can be markedly more complex, as signals are often transmitted in open environments that are prone to substantial noise interference. Such data contamination could distort the original patterns that exist in signals, resulting in erroneous interpretations and inaccurate model predictions.

Potential Direction—Noise Reduction

The problem of model instability due to noise interference in signals is significant, as noise types and sources differ. Traditional noise reduction approaches work well in vision and language processing, but the unique challenges of signal noise due to air transmission require a different solution. One proposal is an adaptive noise-filtering module that can adjust to different types of signals. This could include a system combining a conditional signal module and a denoising module, which would apply specific conditions to the noisy signal and clean it at the feature level. This would help the learning system adapt better from the start. Another suggestion is equivariant learning,¹² which maintains the consistency of noisy data under different transformations. This would need a specialized augmentation/transformation function designed around the specific properties of signals, such as symmetry and periodicity, for the

optimization of the equivariance constraint. This approach could enhance the denoising capability of the system.

Challenge—Modality Discrepancy

Benefiting from the inherent complementary nature and shared semantics across vision–language–speech modalities, cross-modal integration/fusion has been extensively studied and achieved significant advancements in various applications. However, the signal domain presents significant heterogeneity for different modalities, ranging from different categories (e.g., radar and Wi-Fi signals) to varied representations (e.g., constellation diagrams and spectrograms). The absence of inherent semantic links largely increases the complexity of feature alignment, which could result in negative information interfering with the future feature extraction procedure.

Potential Direction—Multimodal Expert Labeling

The recent advancements in cross-modal/multimodal learning systems are largely accredited to the existing extensive parallelized cross-modality data (i.e., images with corresponding text descriptions). However, as the aforementioned signal domain limitation, the semantic connection has still not been defined and investigated. A penitential solution for connecting different modalities on a signal domain could be “Expert Attribute Generation.” For example, similar to the vision fields that describe the observable distinguishing properties (e.g., “black: yes, stripes: yes, eats fish: no”) of objects as text auxiliary information, the observable distinguishing properties of signal domain (e.g., “temporal frequency, amplitude, and pulse”) could

be introduced. By introducing such intermediate attributes with text and numerical descriptions, the large-scale learning system would be able to map various signals into shared semantic subspace for feature-level cross-modality interaction and information complementarity. Additionally, the designed attributes will largely affect the final performance of the learning system, so expert domain knowledge should be considered during the design.

Network Architecture

Challenge—Complex Feature Modeling

The recent advancements in the vision and language processing community can be largely attributed to the specially designed network architecture (e.g., transformer and its variants), which is capable of modeling complex patterns, such as spatial-temporal patterns, from images and text tokens. These designs often take into account the inherent properties and characteristics of the image/text data being processed. For example, the attention mechanism is designed to capture the contextual relevance of different image/text pieces. This allows the model to concentrate on the most salient aspects, enhancing its interpretive capabilities and decision-making process. However, signal data are typically present in a complex-valued format, involving both magnitude and phase components. Most deep learning architectures only utilize half of the spectral input (i.e., the real-valued part), leading to information loss during the feature extraction process. Furthermore, signal data often exhibit patterns through the frequency or time-frequency domain, requiring the network architecture to be designed to capture the interaction between temporal dynamics and complex frequency.

Potential Directions

- › *Spectrum-spatial-temporal modeling*: Conventional spatial-temporal modeling is introduced to capture fine-grained dynamic correlated features from a sequence of data samples and achieves decent performance on tasks such as video analysis/summary and time series modeling. However, signals present an additional dimension (i.e., a spectrum) to express a pattern or information that is not able to be captured by the approaches from the vision and language domains. A potential solution might be to entangle the designed spectrum learning layer with spatial-temporal modeling. For example, dynamic convolution with kernels of different sizes could be introduced to capture fine-grained spectrum features. Additionally, fusion

mechanisms, such as bilinear/multistage fusion on the kernel level (e.g., different kernel sizes) and feature level (e.g., spectrum and spatial-temporal features) should be further explored for better feature-level interactions and to prevent information loss.

- › *Dynamic network capacity*: The large-scale models, with their substantial data processing capabilities, often contain a high capacity for pattern memorization from extensive datasets. The current large-scale models typically possess a predefined and fixed capacity, which largely restricts the continual learning ability of the learning system. Such phenomena become more crucial when facing continuous incoming signal data. A potential solution might be to construct an expandable network structure for the designed complex modeling architecture. For example, similar to disentangled representation learning in the vision community, the network architecture could be separated into distinct components¹³ (e.g., top-, intermediate-, and low-level feature extractors) to enable network capacity expansion. The dynamic expansion is triggered when the network capacity reaches the upper boundary so as to provide the foundation for the subsequent tuning procedure. Additionally, the integration of dynamic structure with the aforementioned spectrum-spatial-temporal modeling may be difficult to train due to the extremely disentangled and complex architecture. Thus, considering specific training paradigms to facilitate dynamic network expansion could also be investigated in the future.

Network Tuning

Challenge—Domain-Restricted Tuning

To exceed the performance limits of conventional fine-tuning techniques for downstream tasks, prompt-driven tuning has been well studied in large-scale language models. Prompt-driven tuning aims to design customized prompts (e.g., different questions) with the correct answers for the tuning process so as to break through the upper bound. However, restricted by the special characteristic of the signal domain, where the raw signals often suffer from noninterpretability, the definition of prompt in the signal domain is still unclear.

Potential Directions

- › *Network incremental learning*: Recently, related incremental learning methods have been introduced

into wireless signal recognition, such as the continuous registration of new devices via in-phase and quadrature (IQ) signals for Internet of Things centers, providing incremental update capabilities for aircraft identification systems. However, the similarity of signals from wireless devices under the same communication protocol makes it difficult for the model to learn the differences between the new classes and the old classes at the same time. Therefore, based on classical incremental learning algorithms, the large model feature extraction capabilities, such as multimodal signal feature extraction, should be used to provide more fine-grained features to distinguish between new classes and old classes. Providing discriminative multimodal features in the common space of new and old classes is of significant importance for incremental learning.

- *Prompt tuning*: To mitigate the semantic gap and overfitting problems between downstream tasks and pretrained models, prompt tuning techniques are currently being extensively researched in natural language processing. However, as mentioned previously, due to the lack of appropriate prompts in the signal domain, they are currently not applied. A potential approach in the signal recognition scenario might be to construct specific conditional templates for different downstream tasks. For example, the conditional autoencoder can embed conditional variables for downstream tasks, thus continuing to drive the fine-tuning process internally. Another possible way to perform prompt learning on a signal model is to transform the template into signal

data, which can be added to a neural network for self-supervised learning. Overall, it is of great research significance to perform prompt tuning on the signal model to exploit the potential of the pretrained model.

EARLY EXPERIENCE

Based on the discussed design philosophy and methodology, we propose a large model framework that can effectively mine knowledge from large-scale signal datasets. As shown in Figure 3, to accelerate the deployment for different downstream tasks, a preliminary attempt is made to capture generic signal features for all downstream tasks in a self-supervised learning manner. We explore the two principal directions of noise filtering and spectrum-spatial-temporal modeling. Specifically, we implement a novel generic signal representation learning framework based on CL. Compared to the traditional contrastive-learning-based framework, we make specific modifications to the network structure and data augmentation and achieve significant improvements in signal recognition.

Signal Augmentation

To increase the diversity of signal samples so as to encourage the feature extraction of CL, we simultaneously apply two data augmentation methods (i.e., cropping and rotation). Given an input signal sample, we first crop a subsegment of fixed length according to a random number that diversifies the samples and focuses on different parts of the original signal to enhance feature extraction. Then, we rotate the sample by a random rotation angle to further enhance the sample diversity.

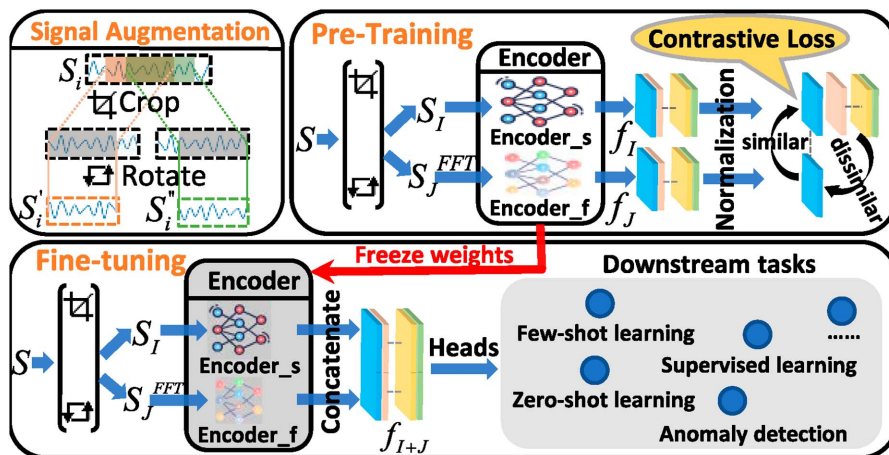


FIGURE 3. The framework of the proposed method.

Signal Cropping

For signal cropping, we have designed a patch-based cropping mechanism to preserve local information integrity and reduce the impact of noise on signal recognition. We performed one cropping on each signal to extract a subsequence S' of length l from the original data of length L , as follows:

$$S' = \text{Crop}(L, l, S) = S[\alpha : \alpha + l] \quad \text{for } l \leq L \quad (1)$$

where S is the original signal data, and α is a random number between zero and $L - l$. For IQ signals, the modulation information generated should be stable across various short-time delays, indicating that similar modulation information is carried regardless of the cropping location.

Signal Rotation

After cropping the signal data, we apply a random rotation to further augment the data features. Considering that a direct rotation of the signal would destroy its integrity, we propose a semantic invariant rotation method. First, we write the signal data in the form

$$S = x_{\text{real}} + x_{\text{imag}} \cdot j \quad (2)$$

where x_{real} and x_{imag} are $1 \times N$ vectors for the in-phase (I) and quadrature (Q) signals, respectively, and j indicates the imaginary part. From (2), it is obvious that the data distribution of an IQ signal can be represented in the complex plane. For this reason, we retain its complex plane distribution and perform an overall random rotation of it. Therefore, we use the rotation matrix of the 2-D plane for IQ to obtain \hat{S} :

$$\hat{S} = \begin{bmatrix} x_{\text{real}} \\ x_{\text{imag}} \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x_{\text{real}} \\ x_{\text{imag}} \end{bmatrix} \quad (3)$$

where θ is a randomly generated angle ranging from zero to 2π . Note that this rotation mechanism will not destroy the original IQ plane distribution.

Pretraining With CL

Motivated by SimCLR,¹⁰ we design a pretraining framework based on CL. CL learns intraclass and interclass features by comparing the differences between different augmented samples to enable self-supervised feature extraction. In particular, we explore the spectrum-spatial-temporal modeling in depth to design a special backbone network that can integrate multimodal signal data.

By exploring the unique representation of signal data, we find that the signal features are mainly expressed in the time and frequency domains. We design two independent encoders to combine the data characteristics of different modalities: 1) We use XCIT¹⁴

as an Encoder_s of the raw time series data since this network mainly uses channel self-attention and can better extract similar semantic features between IQ channels. 2) The Encoder_f submodule acts as a feature extractor for the signal data after the fast Fourier transform, which will help to extract its frequency domain information. The joint extraction of time and frequency domain information will provide a more fine-grained feature representation for downstream tasks of the signal.

After that, we use the NT-Xent¹⁵ loss for our CL framework, which is defined as follows:

$$\mathcal{L} = -E \left(\sum_{i \in B} \left(\log \frac{\exp(\text{sim}(s_i, s'_i)/\tau)}{\sum_{k \in B, k \neq i} \exp(\text{sim}(s_i, s_k)/\tau)} \right) \right) \quad (4)$$

where E denotes the expectation, B is the current batch size, s_i is the original sample, s'_i is the augmented sample, and τ refers to the temperature parameter. The cosine similarity is used as the $\text{sim}(\cdot)$ function in (4):

$$\text{sim}(s_i, s'_i) = \frac{s_i^T s'_i}{\|s_i\| \|s'_i\|} \quad (5)$$

where $\|\cdot\|$ denotes the l_2 norm.

Fine-tuning

In machine learning, the freezing of partial weights is generally used to quickly train new classes. This means that only a small set of the parameters is fine-tuned. We use the same treatment in our fine-tuning phase. As shown in Figure 3, the pretrained encoder is migrated directly to the fine-tuning phase and is followed by a head for a specific downstream task. As mentioned before, the head (we choose the simplest multilayer perception as the head) is updated without updating the parameters of the encoder. In detail, we use a small amount of labeled data to fine-tune using the cross-entropy loss. The augmented data can be obtained in two branches after passing through the network, and we concatenate them in the horizontal dimension.

INITIAL RESULTS

Experimental Setup

We evaluate the performance of the proposed model on the commonly used dataset RadioML2016.10a.¹⁶ The dataset contains 11 different signal modulation categories, which include binary phase-shift keying (PSK), quaternary PSK, 8PSK, quadrature amplitude modulation (QAM) 16, QAM64, continuous-phase frequency-shift keying (FSK), four-level pulse AM, wideband frequency

modulation, AM-single-sideband modulation, binary FSK, and AM-double-sideband. It contains 11,000 signals per SNR, with each modulation category comprising 1000 samples under the length of 128. In the pretraining phase, we run 300 epochs with an Adam optimizer with a learning rate of 0.001 to optimize our model. In the fine-tuning phase, we train the downstream task heads with an Adam optimizer with a learning rate of 0.0001 about 2000 epochs, which means that the weights of the backbone in the pretraining phase are frozen at this stage. In all experiments, we utilize two distinct random seeds. For each seed, we perform 10 trials and compute the average. This averaged value represents our final experimental results.

Setting Downstream Tasks

As mentioned previously, the large model for the signal can be applied to different downstream tasks. To validate the performance of the network in Figure 3, we focus primarily on the validation of the proposed model in two downstream tasks [i.e., few-shot learning (FSL) and supervised learning (SL)] in signal modulation classification. In addition, we compare the performance of different CL methods under our framework.

In the FSL task, we follow the criteria in computer vision¹⁷ to divide the signal modulation categories. Specifically, there are six categories for pretraining with 1000 samples per category. We conducted five-way, one-shot and five-way, five-shot classification in the fine-tuning period, and all contain 500 query signals for each of the sampled categories. In the SL task, we divide the data set similarly to the FSL task. The difference is that, in SL, the pretraining phase has a large amount of labeled data. We compare the gap between unsupervised CL and SL. It is worth noting that the sample categories for the supervised pretraining and fine-tuning tests are not the same. In addition, in CL experiments, we evaluate different CL algorithms (i.e.,

SimCLR,¹⁰ SimSiam,¹¹ and SCLBSS¹⁸). For fair comparison with the previous results reported in the literature, we follow the data partitioning method of Liu et al.¹⁸ by dividing each category in the RadioML2016.10a dataset into three parts: training, validation, and testing, with a ratio of 2:1:1. Five samples from the training set are used for fine-tuning, and the rest are used as pretraining samples. Specifically, each category includes pretraining samples; fine-tuning samples; verification samples; and test samples of 495, five, 250, and 250, respectively.

Results

In this section, we experimentally compare several recent algorithms in CL, FSL, and SL settings. First, we compare three CL algorithms (SimCLR,¹⁰ SimSiam,¹¹ and SCLBSS¹⁸) under the same data division. In Figure 4(a), at all SNRs, our method achieves better results compared to other algorithms. In particular, our method achieves an accuracy of 73.71% at an SNR of 4 dB, which outperforms SimCLR, SimSiam, and SCLBSS by 24.1%, 23.7%, and 8.71% in accuracy, respectively.

Then, in Figure 4(b), we evaluate the pretrained model in a downstream task of FSL. Based on the described dataset partitioning criteria, the five-way, five-shot and five-way, one-shot tasks are tested, and we have compared several classical FSL networks, like prototypical network¹⁹ and relation network.¹⁷ Our framework achieves more than 92% accuracy on a five-way, five-shot task when the SNR is above 0 dB, with a maximum accuracy of 99.09%. Compared to the other two methods, our method improves accuracy by 20% on average. It is worth noting that the contrastive methods exhibited a significant performance drop at SNR levels of -6 dB and 6 dB. The potential consumption could be the contaminated signal data, which disrupts the structural features of the original signal, thereby increasing the difficulty of model recognition. Importantly, while other methods merely map a few

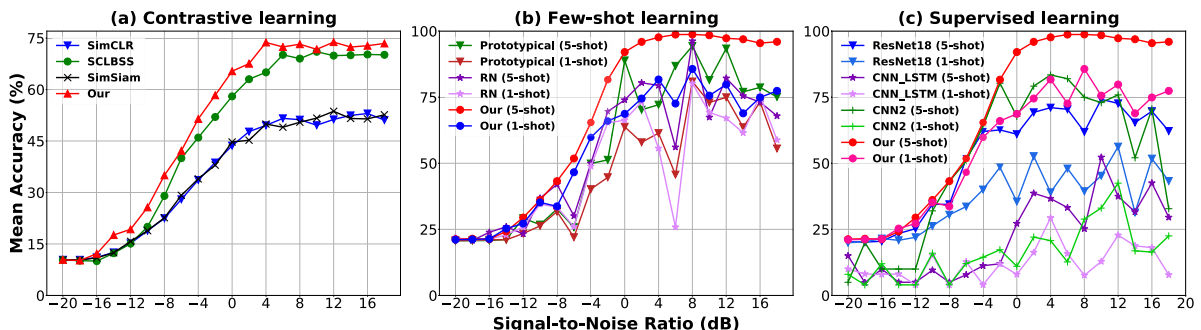


FIGURE 4. Experimental results on different downstream tasks on the RadioML 2016.10a dataset. RN: relation network.

samples to the most similar feature space using prototypes and functions, they often overlook the challenge of dissimilarity. In contrast, our method specifically addresses this issue, leading to more stable model results.

Finally, we compare the proposed model with SL. Our model is compared by performing supervised pre-training on a large amount of labeled data and then fine-tuned with one-shot or five-shot samples. In detail, we compare the CNN2, CNN-LSTM, and ResNet18 algorithms. As Figure 4(c) shows, when the SNR is higher than 0 dB, our framework has an improvement of at least 20% over the three networks compared, with a maximum improvement of 60%. It is evident that SL models are only able to extract features related to known classes and are unable to generalize over new classes.

Discussion

In essence, we tested our proposed framework on several downstream tasks. The results, as depicted in Figure 4, illustrate the strength of our method in signal extraction. This success is mainly due to our extractor, which can extract features from both the time and frequency domains, offering a more comprehensive understanding compared to typical off-the-self networks. Our data augmentation strategies, such as cropping and rotation, eliminate unnecessary information and increase sample diversity, thus accelerating feature learning and improving model generalization. Although good results have been achieved in all experiments, there is still room for improvement here. The accuracy in the FSL method with a low SNR needs further improvement, and the performance is unstable in the one-shot fine-tuning setting.

CONCLUSION

The rapid development of communication technology has brought great challenges to the processing of multimodal signals. In this article, we made an in-depth study of large-scale models in the field of signal data and illustrated the problems, future challenges, and research directions for different stages of the development lifecycle. Moreover, a preliminary study has been conducted, wherein a multitasking signal model has been proposed. This model has demonstrated decent results across multiple tasks. However, there are areas that necessitate further improvements, specifically when dealing with noisier data. Additionally, the issue of unstable accuracy during fine-tuning with a small number of samples also urgently requires a solution.

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